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	Type	L #	Hits	Search Text	DBs	Time Stamp	Comments
1	IS&R	L2	4707	(382/103,149,159,195,197,199,201,209,218).CCLS.	US-PGPUB; USPAT	2006/04/13 09:32	
2	BRS	L3	2229	((boundar\$3 or contour\$1 or edge\$1) near10 point\$1) same imag\$3 same (shift\$3 or displac\$5 or dislocat\$4 or mov\$5)	USPAT	2006/04/13 10:28	
3	BRS	L4	126	3 same vector\$6	USPAT	2006/04/13 09:36	
4	BRS	L5	35865	((reference\$1 or standard or known or template\$1 or model\$1) near5 (pattern\$1 or image\$1)) same (match\$3 or resembl\$5 or correspondence\$1 or similar\$5 or compar\$6)	USPAT	2006/04/13 10:31	
5	BRS	L6	56	4 and 5	USPAT	2006/04/13 09:37	
6	BRS	L7	24	2 and 6	USPAT	2006/04/13 09:55	
7	BRS	L8	1241	5 same (train\$3 or learn\$3)	USPAT	2006/04/13 09:55	
8	BRS	L10	3	9 same vector\$1	USPAT	2006/04/13 09:57	
9	BRS	L11	30	8 and ((boundar\$3 or contour\$1 or edge\$1) near10 point\$1 near10 pattern\$1)	USPAT	2006/04/13 09:59	

	Type	L #	Hits	Search Text	DBs	Time Stamp	Comments
10	BRS	L12	13	11 and ((mov\$5 or shift\$3 or dislocat\$4 or displac\$6) near10 vector\$1)	USPAT	2006/04/13 10:30	
11	BRS	L13	174	((neighbor\$5 or adjacen\$3) same ((mov\$5 or shift\$3 or dislocat\$4 or displac\$6) near10 vector\$1) same (center\$3 or centroid)	USPAT	2006/04/13 10:33	
12	BRS	L14	19	13 same ((horizontal\$2 near2 vertical\$2) or (row near2 column) or (ruled near1 line\$1) or cell\$1 or grid\$4)	USPAT	2006/04/13 10:25	
13	BRS	L15	2	14 same ((boundar\$3 or contour\$1 or edge\$1) near10 point\$1)	USPAT	2006/04/13 10:27	
14	BRS	L16	3108	((boundar\$3 or contour\$1 or edge\$1) near10 point\$1) same imag\$3 same (shift\$3 or displac\$5 or dislocat\$4 or mov\$5)	US- PGPUB; USPAT	2006/04/13 10:35	
15	BRS	L17	172	16 same vector\$1	US- PGPUB; USPAT	2006/04/13 10:31	

	Type	L #	Hits	Search Text	DBs	Time Stamp	Comments
16	BRS	L18	57964	((reference\$1 or standard or known or template\$1 or model\$1) near\$5 (pattern\$1 or image\$1)) same (match\$3 or resembl\$5 or correspondence\$1 or similar\$5 or compar\$6)	US- PGPUB; USPAT	2006/04/13 10:32	
17	BRS	L19	73	17 and 18	US- PGPUB; USPAT	2006/04/13 10:32	
18	BRS	L20	237	(neighbor\$5 or adjacen\$3) same ((mov\$5 or shift\$3 or dislocat\$4 or displac\$6) near\$10 vector\$1) same (center\$3 or centroid)	US- PGPUB; USPAT	2006/04/13 10:33	
19	BRS	L21	2	19 and 20	US- PGPUB; USPAT	2006/04/13 10:33	
20	BRS	L22	3	16 and ((project\$4 near\$4 vector\$1) near\$10 ((shift\$3 or dislocat\$4 or displac\$5 or mov\$5) near\$3 vector\$1))	US- PGPUB; USPAT	2006/04/13 10:36	
21	BRS	L9	18	8 same ((boundar\$3 or contour\$1 or edge\$1) near\$10 point\$1)	USPAT	2006/04/13 11:45	
22	IS&R	L23	481	(382/203).CCLS.	USPAT	2006/04/13 11:45	
23	BRS	L24	14	4 and 23	USPAT	2006/04/13 11:45	


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IEEE JNL IEE Journal or Magazine

IEEE CNF IEEE Conference Proceeding

IEE CNF IEE Conference Proceeding

IEEE STD IEEE Standard

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- ☐ 1. **Recovery of lost or erroneously received motion vectors**
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